Sujin Lee

Full Stack Developer | Cloud Engineer

I am passionate about leveraging variety of technologies to drive innovation, enhance scalability, and optimize infrastructure. With a strong background in programming languages and a deep understanding of various cloud platforms, I am confident in my ability to design, implement, and manage robust software & cloud solutions.

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📍 Dallas, Texas

🔲 sujinbonnaud.com/

in linkedin.com/in/sujin-lee-1a2c1e0

○ github.com/su-bonbon

EDUCATION

Software Engineering
University of Texas at Dallas
08/2023 - Present

Computer & Information Technology
College of Southern Nevada
01/2020 - 05/2022   *Avg GPA: 3.8*

WORK EXPERIENCE

Software Development Intern
TraxId
02/2024 - Present
Achievements/Tasks
- Maintain and develop full-stack web applications
- Perform functionality and system testing of new features

Web Administrator Assistant
J&H Trading Co
04/2023 - 10/2023
Achievements/Tasks
- Modify and manage e-commerce website using HTML, CSS, and PHP code for each season and promotion
- Improve UI/UX via modern designed graphic and JS functions
- Update users to aware of new and sale products

ORGANIZATIONS

AISUTD (02/2024 - Present)
Participant in developing an advanced AI system designed to accurately detect and classify animals and their movements.

SKILLS

C#   AWS   Azure   MS SQL   .NET   MVC
Entity   AI/ML   Java   Python   HTML/CSS
Bootstrap   JavaScript   Adobe Photoshop

PERSONAL PROJECTS

Supermarket Management WebApp (12/2023 - 01/2024)
- This web application was developed to facilitate supermarket inventory management systems with various categories and transaction history.

Personal Portfolio Website (07/2023 - 11/2023)
- A personal portfolio website for promoting future jobs. This site was written in HTML/CSS and JavaScript.

Applied Physics Running Game (03/2023 - 05/2023)
- Features a girl running along the shore with calculations for distance, time, velocity, and adjustments for air resistance.

E-Commerce Website (05/2023 - 09/2023)
- This website has variety of functions to advertise items for sale.

Classic Snake Game (12/2022 - 02/2023)
- Classic Snake Game developed with C#. When a snake eats the food, the snake will increase its body length.

Android Jumping Bird Game (05/2021 - 08/2022)
- A jumping bird game developed with C# and Unity. when the user selects a movement control (or touch the screen) this bird will fly upward.

CERTIFICATES

AWS Certified Developer (03/2023 - 03/2026)

IBM Enterprise Design Thinking Practitioner (07/2023 - Present)

Git & GitHub Bootcamp (08/2022 - Present)

MS Office Specialist (08/2020 - Present)

LANGUAGES

English
Full Professional Proficiency

Korean
Full Professional Proficiency